

Stephanie 'Hex' Bendixson
Author



PUBLICATIONS

PIXEL RAIDERS SERIES
Space Fortress, 2018
Speed Zone, 2017
Dragon Land, 2016
Dig World, 2016



Stephanie 'Hex' Bendixson grew up in a house without video game consoles, so the first games she fell in love with were entirely text-based online role-playing games! Since then, she has absorbed every possible genre of game she could get her hands on—and now reviews them, too!

Hex began her game reviewing career as a co-host on ABC TV show *Good Game: Spawn Point*. She has since gone on to present on Seven Network's *screenPLAY* and has become a regular speaker at events surrounding video games and women in the online space.

Hex enjoys science fiction, fantasy, collecting swords and figurines and occasionally slinging arrows at her local archery club. She is also a dedicated servant to her two feline overlords, Gandalf and Merlin.

She is co-author of *Pixel Raiders*, a book series about two awesome gamers who get trapped in a Virtual Reality game and have to win their way out!

REVIEWS

Dig World: 'Fast-paced and cleverly constructed . . . A solid bet for the Minecraft set.'—Kirkus Review

Dragon Land: 'Cleverly unites the screen-based world of video games with the text-based world of reading. Even on the printed page, the action is fast-paced and absorbing.'—Tessa Wooldridge, Children's Book Council of Australia, Reading Time

Speed Zone: 'Overall, Speed Zone was definitely something that could take a gamer away from the games (in the best sort of way!). A fun-filled, action-packed children's novel'—Amy Cooper, Children's Book Council of Australia, Reading Time

LINKS

Website: stephaniebendixsen.com

Website: scholastic.com.au/pixelraiders